

Louis Brotel **Louis Brotel**

UX & Service Designer

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Work experience

UX Design intern

Cogniance, Munich
April 2016 - September 2016

Worked with a multidisciplinary team, from researchers to product designers on user research and visual design projects.

Conducted user interviews in Munich, Beijing, created storyboards, made empathy maps and ideation sessions.

UX/UI Design intern

Digital Creative, Shanghai
September 2014 - February 2015

In a small team, opportunity to work on various web projects: e-commerce platforms, web apps, art gallery website. Produced various visual design propositions, prototypes animated for clients.

Freelance UX Designer

louisbrotel.com
Since 2013

Since I have started my design studies, I worked on different freelance projects. From visual design, motion design and UX consultancy, I had the opportunity to practise my design skills.

Interaction Design intern

Attoma Design, Paris
July 2013 - November 2013

First experience in the design professional world. Worked with different internal teams, with various ways of working.

Referees

Manuel Gattinger and Matthias Schmiedbauer, Cogniance Munich design directors.
Samuel Jesse and Zippora Lau, Digital Creative co-founders.

Education

Transculturality & Design Master's Degree

Shanghai Univeristy, Shanghai
September 2014 - March 2016

L'École de design Nantes Atlantique allows its students to pursue the Transculturality & Design Master's Degree abroad, in Shanghai.

We discovered new design methods with a user-centered approach, how to design for different cultures, anthropological researches, project management in multidisciplinary teams.

As a end-of-studies project and a master thesis, I worked on citizenship and local governance in Shanghai.

Interaction Design Bachelor Degree

L'École de design Nantes Atlantique, Nantes
September 2011 - June 2014

Discovery of Interaction design, UX design and service design. Worked on many different teams and personal projects, created Arduino and Processing experimentations, explored datas.

As a one year project, I worked on internal communication at the hospital of Nantes.

Skills & Tools

User experience, visual design, interaction design, service design, prototyping, wireframing, user research, interviews, storyboards, storytelling.

Adobe Creative Suite, Sketch, Principle, Cinema 4D, photography, videomaking, HTML/CSS, Arduino, Processing.

Teamwork, communication, empathy, problem solving, curiosity, proactive.

Languages

French, native.

English, good working knowledge.

Hand language, able to talk about the world's problems with my old chinese neighbor.